On Version Control

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March 2013

Programming Is Writing

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- ► Like authors, programmers
 - read more often then they write; and
 - write for themselves and each other

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- Programming is writing in a programming language.
- ► Like authors, programmers
 - read more often then they write; and
 - write for themselves and each other
- ▶ Unlike authors, they're also writing instructions for a machine

A Cool Word

pa · limp · sest

/'pa-ləmp-sest/

Noun

- 1. A manuscript or piece of writing material on which the original writing has been effaced to make room for later writing.
- 2. Something reused or altered but still bearing visible traces of its earlier form.

The Archimedes Palimpsest



Source Code as Palimpset

Like parchment, source code is constantly being worked and reworked:

- refactored
- fixed
- extended

Source Code as Palimpset

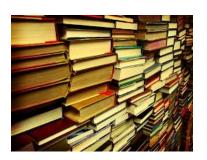
Like parchment, source code is constantly being worked and reworked:

- refactored
- fixed
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Change and rework is a measure of the vitality of software

Version Control

- Tracks the history of edits
- Allows reverting changes and cherry-picking
- Language independent
- ▶ Differs from back up
 - Granularity
 - Commit messages
 - Copying data onto other hardware is a side-effect



Infeasible before the computer age

Goals

- ► History of Version Control (VC)
- Indispensable tool
- ▶ Teach you about VC, focusing on Git
- ► Pose research questions

Prehistory

Entirely manual:

```
cp file file.timestamp
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Still heavily used!

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- Still heavily used!
- ▶ Microsoft Word is a case in point, despite its revision history
- Closer to backup: fine-grained, but no easy way to add commit messages

Files, aka The Stone Age

- Source Code Control System (SCCS), 1972
- Revision Control System (RCS), 1982
- VAX/VMS, circa 1975
 - $\blacktriangleright \ \, \text{At each write, } \, \langle \text{filename} \rangle; \langle \text{version} \rangle; \, \rightarrow \, \langle \text{filename} \rangle; \langle \text{version} \, + \, 1 \rangle;$

RCS and SCCS store delta, or changes, or commits in a subdirectory of the source directory.

Set of Files and Sharing, the late Stone Age

- ► Co-commit a set of files, or *changeset*, instead of just a file
 - ► In particular, directory trees
- Support for client-server, via NFS

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Concurrent Versions System (CVS), 1986

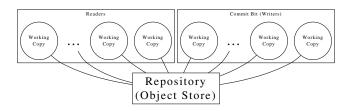
- Changeset not explicitly stored, but inferred from time window
- This time window is
 - narrow because the changeset commit is automatic, but
 - NOT ATOMIC!

Atomic Changesets and Sharing, aka The Bronze Age

SVN, 2000

- Changeset committed atomically and given a unique revision number
- ▶ Built in, native network support
- ▶ Perforce, Visual SourceSafe, and *many* others

Star Topology



- Working copy is distinct from the repository, which contains the object store.
- ► The "Commit bit"

Distribution, aka The Iron Age

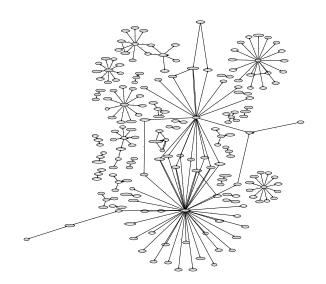
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 - ► Totally ordered, within a branch
 - ▶ Partially ordered, across branches
- Everyone has a repository, with the complete history

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- ▶ BitKeeper 1998, used by Linux in 2000
- Git and Mercurial, 2005
- ▶ Bazaar (2005), GNU Arch (2006), Darcs, SVK, others...

The BitKeeper license for the Linux kernel was withdrawn amid claims that Andrew Tridgell had reverse-engineered the BitKeeper protocols.

Distribution, aka The Iron Age



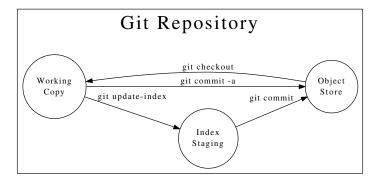
The Age of Aquarius?

The history of version control is one of increasing fidelity of what they record; from file, to sets of files (changesets) to, sequences of changesets, aka branches.

What will the next step be?

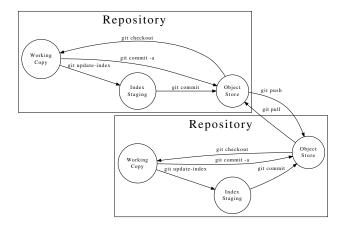
- One idea I have is language-awareness
- Better exploitation of history

All Repositories Are Created Equal



The object store is a database of commits; it is the history.

The Difference Distribution Makes



Must commit locally, before you can push remotely.

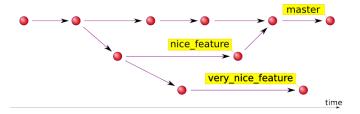
The Rapid Adoption of Distributed VC

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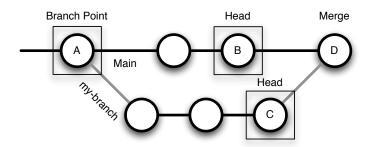
The Rapid Adoption of Distributed VC

- ▶ James Carville, 1992: "It's the economy, stupid"
- "It's the branching, stupid", not distribution
 - ▶ 60 projects
 - ▶ $1.5 \rightarrow 3.7$ branches / month
 - Retained star topology
- ▶ A Git object store *is* a set of branches

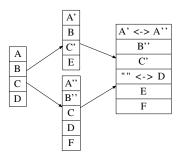
Branching



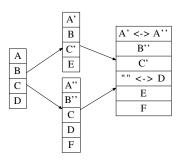
- Branches allow isolated work: they separate
 - debugging and new feature development from
 - integration, the handling concurrent work by others
 - Allow offline work, as when flying
- "Cohesive and Isolated Development with Branches" at FASE'12



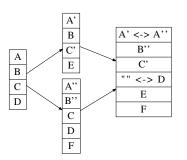
- Use common ancestor to identify blocks changed in neither, one or both
- ▶ At the time Git was written, SVN did not track the branch point and had no way to identify it



► Flag those changed in both as conflicts

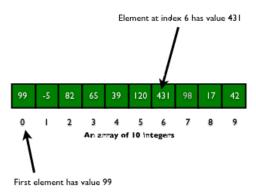


- Flag those changed in both as conflicts
- "I'm an egotistical bastard, and I name all my projects after myself. First 'Linux', now 'git'." —Linus Torvalds



- Research Idea: Use dataflow to find potential conflicts through globals.
 - Still a "stupid git" approach: notifies the user about changes in one or the other

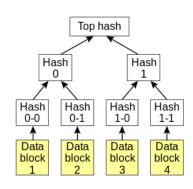
Location Addressable Storage



Think array, notably the memory array.

Content-Addressable Storage

- Associative array or hash table
- Use insecure hash function to identify a changeset
- ► This is how each repository generate universal keys, without communication.
- Git better demonstrates Linus Torvald's design prowess than Linux



The Git UI

- ▶ What I Hate About Git Hacker News
- ► Reddit: A Nightmage of Mixed Metaphors
- Why Git sucks and you'll use it anyways

Daily Use

| Action | SVN | Git |
|-------------|--|---|
| Create Repo | svnadmin create $\langle repo \rangle$ | git init |
| Commit | svn commit | git commit -am "Fix |
| | -m "Fix Bug" file | Bug'' |
| Diff | svn diff | git diff |
| Status | svn status | git status |
| Restore | svn revert | git checkout |
| add, rm, mv | $svn \{add, rm, mv\}$ | $git\ \{add,\ rm,\ mv\}$ |
| History | svn log | git log |
| Remote | svn checkout $\langle \mathit{url} angle$ | git clone $\langle \mathit{url} angle$ |
| | | ••• |

http://git.or.cz/course/svn.html

Advanced Commands

- git bisect: provide a property test, then binary search history
- git rebase: edit history

VC and Empirical Software Engineering

- Data is usually expensive
 - Countercurrent in the age of big data
 - Physics depends on colliders that cost billions
 - The core ESE difficulty
- VC has given SE
 - A cheap source of plentiful data
 - Perhaps also a street light

Continuous Integration

Continuous integration (CI) is the practice, in software engineering, of merging all developer workspaces with a shared mainline several times a day.

- Originated in extreme programming (XP)
- ► Seeks to prevent "integration hell"
- Adopted outside of XP
- Jenkins, IBM's Jira

CI build servers run tests

- upon each commit
- at a scheduled time
- ▶ after *n* commits

Research Questions

- What is the optimal granularity?
- Does that granularity vary with project?

Workflow and Promotion

A workflow is a set of conventions used to organize development.

- How is work divided up into tasks and assigned?
- ▶ How are the tasks integrated, i.e. promoted to main or deployed?

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A workflow is a set of conventions used to organize development.

- ▶ How is work divided up into tasks and assigned?
- How are the tasks integrated, i.e. promoted to main or deployed?
 - Is it a free-for-all?
 - Is testing required?
 - Is review required?

Not knowing an organization's workflow can get you fired!

- 1. Always work in a branch other than main!
- 2. Commit whenever

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- 2. Commit whenever
 - Caffeine run
 - ► Itchy nose
 - ▶ You feel like it

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- 1. Always work in a branch other than main!
- 2. Commit whenever; this gives
 - Fine-grained backup
 - ▶ Frees me from thinking about *beautiful* commits
 - However, ugly commits write an UGLY history
- 3. When ready to integration/promote, rebase

Rebasing Considered Harmful?

- Google "git rebase evil harmful"
- ▶ Public vs private branches

Rebasing

- ► For good, clean, understandable commits
 - Clear, pertinent commits messages
 - ► The project *builds*
 - Conceptually cohesive: fusing and breaking commits
- Just as branches separate integration and development, rebasing separates development from the concern of version history

- 1. Always work in a branch other than main!
- 2. Commit whenever
- 3. When ready to integration/promote, rebase
- 4. When on a team, ask someone else to review prior to promotion
 - Fresh eyes

¿The One True Way?

"The unexamined life is not worth living for a human being."
—Socrates, Apology

Commit Messages

- What to write?
- ▶ It's the documentation problem redux.
 - ► The Missing Links: Bugs and Bug-fix Commits
- ▶ ¡Why not what!

Indispensible Tool Redux

- git bisect
- DVC gives fine-grained, semantic back-up nearly for free
- Good commit messages help comprehension and navigation;
- Commits define sets of files and methods whose co-commit can help navigation.
- Continuous Integration
- Code Review Support Gerrit

Git Resources

- ▶ Wikipedia, of course
- ► For you poor misguided Windows users, there is TortoiseGit
- Remember to upload your source and changes, not your keys or passwords
 - Slashdot: Github Kills Search After Hundreds of Private Keys Exposed

¿Questions?